

EVENT Buck and Showdown
CLASS Lim. Open Hackamore

ROUND 1
DATE 1/12/25
JUDGE Liz Truap

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

REINED WORK JUDGE CARD

Effective November 16, 2024

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

			A score of zero will be given if the work is not complete at that time.									
			MANEUVER SCORES: 1 1/2 Excellent, 1 1/4 Very Good, 1 1/2 Good, 0 Correct, -1/2 Fair, -1 1/2 Very Fair, -1 1/2 Extremely Fair									
			MANEUVER DESCRIPTION									
			LF L LP R SH 3/4 L SH 3/4 R SR									
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
155	Shiney Belle	PENALTY	1 1/2				1/2		2			
		SCORE	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2		9 1/2	57
162	Two Steppin Wranglers	PENALTY										
		SCORE	0	0	0	0	0	0	0			70
		PENALTY										
		SCORE										
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		PENALTY										
		SCORE										

Judge's Signature: Liz Truap

- DEFINITIONS**
- A - Beginning of the round at the start
 - B - End of the round at the end of the round
 - C - Degree of difficulty
 - D - End of round
- EXPERIENCE**
- A - Less of working experience
 - B - Less of working experience
 - C - Less of working experience
 - D - Less of working experience
 - E - Less of working experience
 - F - Less of working experience
 - G - Less of working experience
 - H - Less of working experience
 - I - Less of working experience
 - J - Less of working experience
 - K - Less of working experience
 - L - Less of working experience
 - M - Less of working experience
 - N - Less of working experience
 - O - Less of working experience
 - P - Less of working experience
 - Q - Less of working experience
 - R - Less of working experience
 - S - Less of working experience
 - T - Less of working experience
 - U - Less of working experience
 - V - Less of working experience
 - W - Less of working experience
 - X - Less of working experience
 - Y - Less of working experience
 - Z - Less of working experience

- EXPERIENCE**
- A - Less of working experience
 - B - Less of working experience
 - C - Less of working experience
 - D - Less of working experience
 - E - Less of working experience
 - F - Less of working experience
 - G - Less of working experience
 - H - Less of working experience
 - I - Less of working experience
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 - T - Less of working experience
 - U - Less of working experience
 - V - Less of working experience
 - W - Less of working experience
 - X - Less of working experience
 - Y - Less of working experience
 - Z - Less of working experience

#	HORSE	MEMBER	Doing	Doing	Round Quality of Turn	Order	Score	Score	Score	Score	Score	Score
155	Shirley Belle	PENALTY										
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	67%
160	Two Stepping Wang	PENALTY										0
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓	
		PENALTY										
		CONTENT										
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		PENALTY										
		CONTENT										

Judge's Signature: Liz Tracy

EVENT Buck And Showdown GO-ROUND HSI DATE 1-11-25 JUDGE Liz Trux
CLASS Limited Open Belle Hackamore NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com
NRCHA

REINED WORK JUDGE CARD

Effective November 16, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

			MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor											
			MANEUVER DESCRIPTION											
			LC	RC	SS	3 1/2	SS	3 1/2	B					
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE		
162	Two Steppin Wrangler	PENALTY										68		
		SCORE	0	-1/2	-1/2	-1/2	0	-1/2	0					
155	Shiney Belle	PENALTY	1/2									3	62	
		SCORE	-1	-1/2	-1/2	-1	-1	-1/2	-1/2					
		PENALTY												
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		PENALTY												
		SCORE												

Judge's Signature:

Liz Trux

Buck And Shadow

GO-ROUND 1

DATE 1/11/25

JUDGE Liz Turk

44. Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com

NRCHA

COW WORK JUDGE CARD

Effective November 18, 2023

NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

won't run

doesn't respect horse

leaves arena

control of the cow at all times

superior cow sense and natural ability without excessive reining or spurring

difficulty

penalties

working advantage

head breaks the plane of the 1 point marker

sides of arena to turn cow

length horse runs past cow

out of position

reins

to drive cow past middle marker on first run before initiating the turn

cessive hollering

NT PENALTIES

ing around corner of arena before turning cow

an open field turn animal gets within 3 feet of the end fence before being turned

Failure to change sides after a circling turn prior to the first circle

NT PENALTIES

cessive Position

exhausting or overworking before circling cow

angling up on fence (refusing to turn)

Knocking down cow without having working advantage

5 POINT PENALTIES

A-Not getting a turn each way (5 points each way)

B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.

C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn tall

B- Using two hands on the reins in a bridle or two rein class

C-Fingers between the reins in a bridle class except the two rein class

D-Balking

E-Extremely out of control

F-Bloody mouth (inside)

G- Illegal equipment

H-Leaving working area before pattern is complete

I- Fall of horse or rider

J- Schooling between rein work and cow work

K- Schooling horse between cows, if new cow is awarded

L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

N- Improper Western Attire

O- Failure to work in the proper working order

NO SCORE:

A-Abuse

B-Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1

+ Good = +1/2

+ Average = 0

+ Poor = -1/2

- Very Poor = -1

Knocking down cow without having working advantage															
#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1/2 ✓ -1/2 ✓ -1 ✓)					5 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Railing	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
162	Two Steppin Wrangler	PENALTY													
		CONTENT	✓	✓	✓✓	✓✓	✓	✓	✓						70
155	Shiney Belle	PENALTY			L										
		CONTENT	✓	✓	✓✓	✓✓	✓✓	✓✓	✓✓					3	65 1/2
		PENALTY													
		CONTENT													
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Judge's Signature: Liz Turk