

EVENT Buckaroos Showdown	GO-ROUND 1	DATE 1/18/25	JUDGE Liz Truax
CLASS Youth Cow Rein.		NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com NRCI-1A	

REINED WORK JUDGE CARD
 Effective November 16, 2023

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			LB	RC	SS	3 1/2	SS	3 1/2	B			
97	Smoothly Done	PENALTY		1							1	19 1/2
		SCORE	0	0	-1/2	0	0	+1/2	-1/2			
137	Two H Sangria Dream	PENALTY					1/2				1/2	0
		SCORE	-1/2	0	-1/2	-1/2	0	0	-1/2			
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		SCORE										

used two hands

Judge's Signature: _____

EVENT Buck Aron Smoother CLASS Youth Cow GO-ROUND 1 DATE 1/11/25 JUDGE Liz Trux

GUIDE FOR NEW COW: (At judge's discretion, rider will receive new cow(s) as necessary to show horse)

NATIONAL REINED COW HORSE ASSOCIATION www.nrccha.com

NRCCHA

COW WORK
JUDGE CARD

(Effective November 18, 2022)

- 4-Cow that won't run
B-Cow that doesn't respond to rider
C-When cow leaves arena

CREDITS

- A-Maintaining control of the cow at all times
B-Exhibiting superior cow sense and related ability without excessive reining or spurring
C-Degree of difficulty

1-Point Penalties

- A-Loss of working advantage
B-Cow's head breaks the plane of the 1 point marker
C-Changing sides of arena to turn cow
D-For each length horse runs past cow
E-Following out of position
F-Slipping rein
G-Failure to drive cow past middle marker on first run before initiating the turn
H-Excessive hollering

2-Point Penalties

- A-Going around corner of arena before turning cow
B-In an open field turn animal gets within 3 feet of the end fence before being turned
C-Failure to change sides after a circling turn prior to the first circle

3-Point Penalties

- A-Excessive Position
B-Exhausting or overworking before circling cow
C-Hanging up on fence (refusing to turn)
D-Knocking down cow without having working advantage

1-Point Penalties

- A-Not getting a turn each way (3 points each way)
B-Spurring or flogging in front of cow at anytime or excessively whipping or spurring the horse
C-Obstinate disobedience including kicking, biting, bucking, rearing and striking or obviously disrespectful

NOTE: Judge may slow the wheels at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0-SCORE

- A-Turn tail
B-Using two hands on the reins in a braid or two rein class
C-Fingers between the reins in a braid class except the two rein class
D-Bailing
E-Extremely out of control
F-Bloody mouth (inside)
G-Break equipment
H-Leaving working area before pattern is complete

- I-Fall of horse or rider
J-Schooling between rein work and cow work
K-Schooling horse between cows, if new cow is awarded
L-If a rider hits or kicks the animal being worked with the rascal or reins, in an abusive manner

- N-Inproper Western attire
O-Failure to work in the proper working order

NO SCORE

- A-Abuse
B-Laziness
NE-Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1
+ Good = +1/2
+ Average = 0
+ Poor = -1/2
- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 = +1 / -1 = -1)				& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
97	Smoothly Done	PENALTY												
		CONTENT	✓+	✓	✓✓✓	✓	✓	✓						70 1/2
137	Two H Sangria Dream	PENALTY												
		CONTENT	✓	✓	✓✓✓	✓	✓	✓						68
		PENALTY												
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Judge's Signature: Liz Trux

EVENT	Buckaroo Showdown	GO-ROUND	1	DATE	11/12/25	JUDGE	Liz Max
CLASS	Youth Cow Horse	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com					

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Logging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Out of lead each 1/4 circle
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Placing between the reins in a bridle class, around the horn after stop
- Horse balking
- Bloody mouth (inlets)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

and striking or obviously insubordinate.		A score of zero will be given if the work is not complete at that time.										
		MANEUVER SCORES: 1st 1/2 Circle, 2nd 1/2 Circle, 3rd 1/2 Circle, 4th 1/2 Circle, 5th 1/2 Circle, 6th 1/2 Circle, 7th 1/2 Circle, 8th 1/2 Circle										
		MANEUVER DESCRIPTION										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
137	Two H Sangria	PENALTY					2					
		SCORE	0	0	-1/2	-1/2	-1/2	-1/2	-1/2		2	67 1/2
	Breathes	PENALTY										
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Judge's Signature: Liz Max

